



Cashmaster Sigma 170

User Manual



www.cashmaster.com

User Manual

Thank you for choosing the Cashmaster Sigma 170 money counter. The Sigma 170 is an invaluable, easy to use, and highly accurate money counting device. The Sigma 170 is designed to manage your cash intelligently, with accuracy and efficiency. With the Sigma 170 you will speed up cash counting and reconciliation up to six times faster than by hand.

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Faster, Accurate and Even More Intelligent

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Introduction

Introduction

The Cashmaster Sigma 170 is an electronic weighing device which calculates the value of coins and bills. The Cashmaster Sigma 170 supports your domestic currency: bills and coins. The intuitive user friendly interface guides you through the cash counting process. The Cashmaster Sigma 170 is programmed to count the contents of a typical cash register:

- Bills (loose, bundled, clipped)
- Coins (loose, rolled)

Using the Cashmaster you will notice some changes in the way you work:

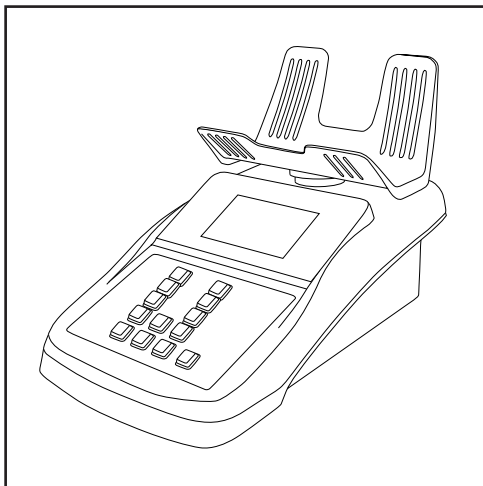
- Reduced paperwork
- Streamlined working methods making the business more competitive
- More time to concentrate on key tasks

Guidelines

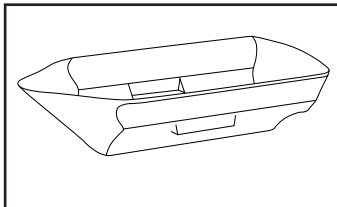
1. Place the Sigma 170 on a firm, even surface, away from draughts and vibrations.
2. Insert the Tray, pushing down **VERY** firmly into position until it “clicks”.
3. Ensure area around the tray is kept clear.
4. The coin scoop should **NOT** be placed on the device before switching on.
5. Plug in the AC adaptor and switch on at the mains.
6. The device is not a counterfeit detector and hence will not detect counterfeit money.
7. Weights may vary from the initial factory setting. It may be necessary to carry out some initial bill ‘learning’ in order to quickly adjust the machine to your local conditions.
8. Ensure money is sorted by denomination before counting. Mixed denominations cannot be counted.
9. Do not subject the device to strong impact or shock load by any means.
10. Ensure that money is placed onto the equipment with reasonable care.

Box Items & Guidelines

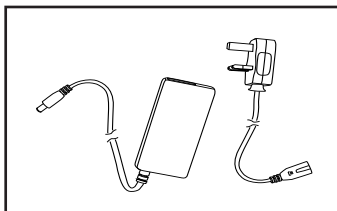
Cashmaster Sigma 170



Scoop



AC Adapter



Maintenance

Ensure power is switched off during cleaning.
Clean machine with dry cloth only. *Do not use cleaning products or damp material.*
Do not spill any liquids on device. If liquid is spilled on device, disconnect the power cable and contact your supplier.
Do not leave any objects on the Cashmaster or tray when not in use.

Charging

Charging takes approximately 3 hours.
Only use the device with the factory supplied power adapter.
When the LED is red this indicates that the battery is fast-charging.
When the LED is green the battery is fully charged.
When the LED is flashing the battery is very low and the unit is on slow charge.
If the LED continues to flash for more than 3 hours the battery may have a fault (*in event of this, switch off the power at the mains and contact customer support*).

Warning

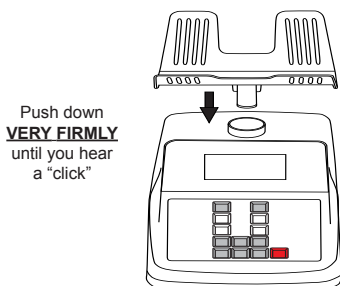
Do not use a damaged or wet power adapter.
Do not connect power adapter with wet hands.
Do not place weights over 1.5kg on the device.
Do not disassemble the device, sensitive elements in the scale may be affected and this will affect your warranty.

**If any of the above are missing please contact Customer support (toll free) on:
1 - 877 - CASHMAS**

Guidelines

Unpacking

1. Unpack your Cashmaster machine and check that you have a Cashmaster scale, a tray and a power adapter.
2. Fit the tray into the top of the Cashmaster scale. Push down **very firmly** until it “clicks” into place.
(To remove the tray, hold Cashmaster machine firmly and twist the tray until it “clicks”, then lift the tray from the base)



3. Plug the power adapter into the socket at the back of the Cashmaster scale.
4. Place the Cashmaster scale on a firm even surface.
5. Ensure the tray is empty (the coin scoop/cup should NOT be placed on the tray before switching on).
6. Plug the power adapter into the power source.
7. The Cashmaster can now be operated from mains power or from battery. When the battery is low the display will show “low battery, recharge now”.

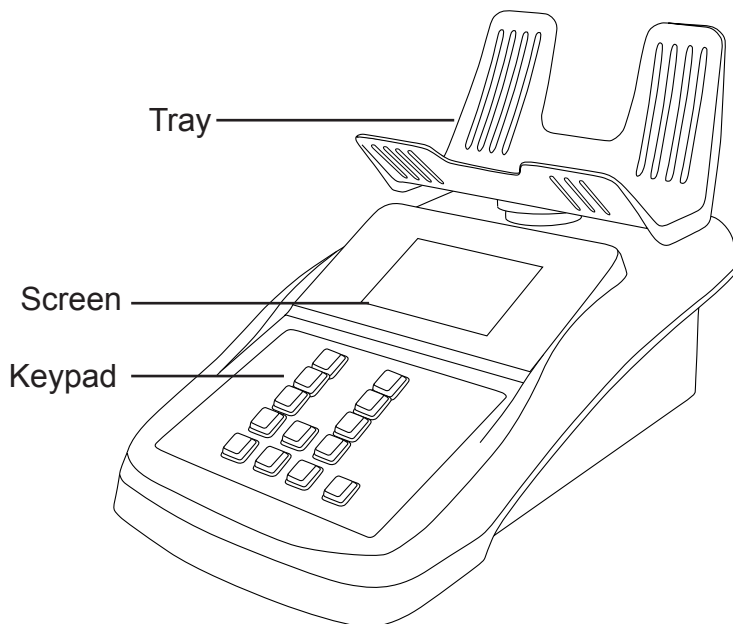
Battery

A fully charged battery will last up to 12 hours. When the battery is low the display will show “low battery, recharge now”.

To fully charge the battery, plug the Cashmaster machine into the mains. The LED on the front (located by the On/Off key) will show **GREEN** (for one second) then **RED**.

(A **RED** LED indicates that the battery is charging. The charging process can take up to three hours. A **GREEN** LED indicates that the battery is fully charged and the unit is connected to the external power supply. If the LED continues to flash for more than 3 hours the battery may have a fault (*in event of this, switch off the power at the mains and contact customer support*). No colour indicates that the unit is running on its internal battery.)

Cashmaster Sigma 170



The Cashmaster Sigma 170 shown above is the device you are going to use. There are three main component parts:

- the keypad
- the screen
- the tray

The Cashmaster is robust, and will stand up to all normal Cash Office activities. Treat it with sensible care.

Keys and Display

The Keypad

To keep counting as easy as possible, the number and layout of the keys on the keypad has been kept simple.



The 'keys' are 'full motion' similar to those on home computers. They have their functions printed on them. They are designed to resist spills and increase durability.

The Screen

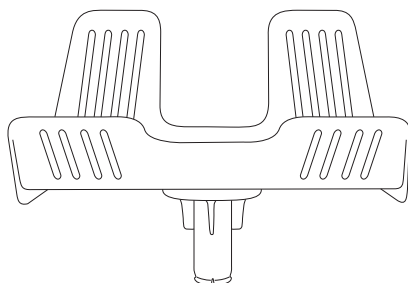
This is where you will see:

- displays of the amounts counted
- messages related to Cashmaster functions

↑+	19.01.2009	10.15
1C		Scoop
Coins		
USD		0
Total		0

The Tray

The tray is designed to hold scoops, cups, rolled coins, loose bills and banded bills. To insert, place the tray on the Cashmaster and **push down very frmly**, until your hear a "click".



Cashmaster Key Identification



The **ON/OFF** key. Press once to switch machine on. Press and hold down to switch machine off.



The **STRAPPED BILL** key. Push to select strapped bills and to toggle between loose/ bundled/ clipped bills.



The **ROLLED COIN** key. Push to select rolled/loose coins.



UP and **DOWN** arrow keys. There are two sets of these keys, one set to toggle between bill denominations and another set to toggle between coin denominations.



The **PLUS** key. Used to add amounts to the total.



The **MINUS** key. Used to subtract the last value added from the total.



The **PRINT** key. Press once for a print out of the totals.



The **FUNCTION** key. In combination with other keys is used to control various settings.



The **CE (CLEAR ENTRY)** key. Push once to clear sub totals.





The **C (CLEAR)** key. Press and hold, wait momentarily and press again to clear the grand total.

Fast Keys



Fast key functions are controls that allow you to quickly access settings within the Cashmaster. More information is available on further pages.

To perform the fast key functions press keys simultaneously.



Bank Setting
Press and hold the "F" key and press the "Bill Up" key. This will allow you to set the bank amount. To exit, press the "Strapped Bills" key.



Bank On/Off
Press and hold the "F" key and press the "Coin Up" key. This will allow your bank to be activated or deactivated.



Auto Add
Press and hold the "F" key and press the "PLUS (+)" key. This will toggle Auto Add state. " + " will be displayed on the screen when Auto Add is on.





Auto Scroll
Press and hold the "F" key and press the "MINUS (-)" key. This will toggle AutoScroll state. "▲" will be displayed on the screen when Auto Scroll is on.



Grams mode
Press both the "Rolled Coin" and "Strapped Bill" keys simultaneously. Use this function to weigh objects (max 1.5kg). To exit, repeat as above.



Contrast
Press and hold both "F" and "C" keys while using "Up" (to increase) and "Down" (to decrease) the contrast.

Set time/date
Press and hold the "F" key and press the "Coin Down" key. This will enter the Time/Date setting. Use the "Coin Up/Down" keys to toggle and use the "PLUS (+)" and "MINUS (-)" keys to increase and decrease. To exit, press the "F" key.




Calibrate Scoop
Press and hold the "F" key and press the "ON/OFF" key and follow the on screen instructions.




Getting Started

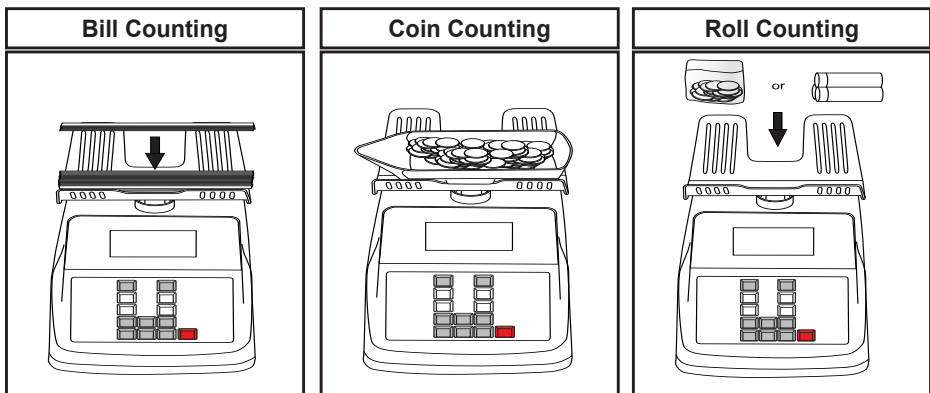
What you can count

BILLS

	<p>Loose - for counting loose bills. Loose bills are counted by placing up to 30 bills at any one time. Continue to add bills of the same denomination in quantities of up to 30, until all bills from the selected denomination have been counted.</p>
	<p>Bundles - for counting strapped bills that have been packed in a bundle.</p>
	<p>Clipped - for counting strapped bills that have been packed in a clip.</p>

COINS

	<p>Rolls - for counting and checking rolls of coins.</p>
	<p>Scoop or other container - for counting loose coins that are on a scoop or other calibrated container.</p>




Switching On

Press 

When the Cashmaster is initially switched on, the display will show the following **“Place Empty Scoop On Scale”**.



You must now place the scoop provided on top of the tray. This container is now ready to use with the machine. (Please note the scoop must only be used for counting coins).



Place Empty
Scoop On Scale

You are now in count mode.

To recalibrate the scoop at any time (ensure the tray is empty):

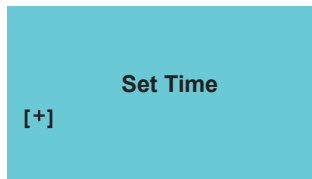
Press  and , and follow the on screen prompt.

Getting Started

Setting the time and date



The clock facility on the Cashmaster must be set as follows when you receive the machine. From count screen:

1. Press and hold the  key and press the coin  key.



2. Use the coin  or  key to toggle between Time and Date and then press  key to select.

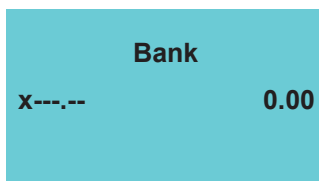
3. To toggle up and down press either coin  or  key, and to increase and decrease press either  or  key.

4. To return to Time/Date selection press  key. To exit press  key.

Setting Bank Mode

Bank mode is a feature that enables the user to set and activate the bank amount prior to counting. When bank mode is enabled the Cashmaster will take into account the bank amount previously entered and adjust the count accordingly.

Press and bill to enter bank setting. The screen will then show:



Use or to select value position, and use or to enter the bank value.

Press when finished to set bank value.

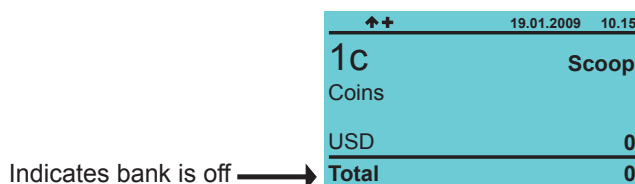
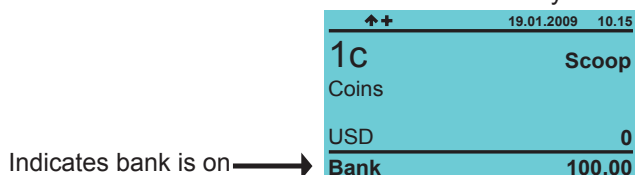
Switching Bank Mode On/Off

Once you have stored your default bank amount in memory, you can switch the bank mode on/off as required.

Press and then coin to toggle bank mode on/off.

The display will show the current bank amount stored and you may begin counting in bank mode.

The bank function can be switched on/off at any time.




Getting Started

Switching Auto-Add on/off

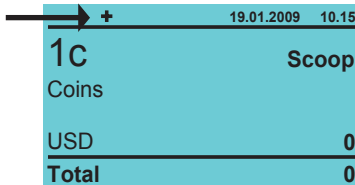
Auto Add is a feature that allows the Cashmaster to automatically add the value of any bill/coin amount (that is placed on the tray) to the total amount.

If **Auto-Add is on**, the value displayed **will** automatically be added to the totals whenever the cash is placed on the tray.

If **Auto-Add is off**, the value displayed **will not** be automatically added to the totals. To add the value you must press  while the value is displayed and the cash still on the tray.

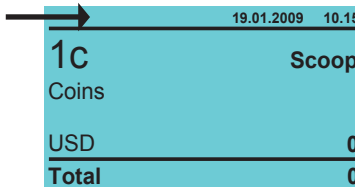
Your device may already have Auto Add set to on/off as default. See below

Indicates auto-add is on



19.01.2009	10.15
1c	Scoop
Coins	
USD	0
Total	0

Indicates auto-add is off





19.01.2009	10.15
1c	Scoop
Coins	
USD	0
Total	0

To switch **Auto Add on/off** press  and  keys simultaneously.

Switching Auto Scroll On/Off

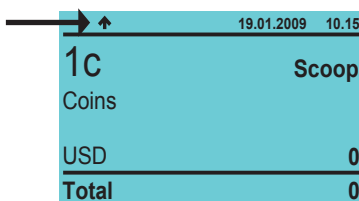
Auto Scroll feature allows the Cashmaster to automatically advance to the next denomination. This will occur after the value has been registered with the Cashmaster and the money has been removed from the tray.

If **Auto-Scroll is on**, once cash is removed from the tray the denomination **will** automatically be advanced.

If **Auto-Scroll is off**, the value displayed **will not** automatically advance denomination. You must manually select the next denomination required using  or  keys.

Your device may already have Auto scroll set to on/off as default. See below

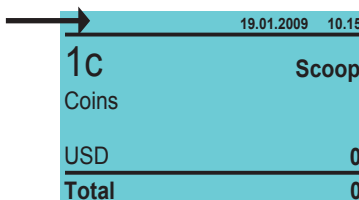
Indicates auto-scroll is on



The screenshot shows a teal-colored display with a black arrow pointing to the top status bar. The status bar contains the date '19.01.2009' and the time '10.15'. Below the status bar, the display shows '1C' and 'Scoop' on the top line, 'Coins' on the second line, 'USD' on the third line, and 'Total' on the bottom line. The value '0' is displayed to the right of 'USD' and 'Total'.

19.01.2009	10.15
1C	Scoop
Coins	
USD	0
Total	0

Indicates auto-scroll is off




The screenshot shows a teal-colored display with a black arrow pointing to the top status bar. The status bar contains the date '19.01.2009' and the time '10.15'. Below the status bar, the display shows '1C' and 'Scoop' on the top line, 'Coins' on the second line, 'USD' on the third line, and 'Total' on the bottom line. The value '0' is displayed to the right of 'USD' and 'Total'.

19.01.2009	10.15
1C	Scoop
Coins	
USD	0
Total	0



To switch **auto-scroll on/off** press  and  simultaneously.

Counting

Counting Loose Coins

Press the coin  key until the following is displayed.

↑+	19.01.2009	10.15
1c		Scoop
Coins		
USD		0
Total		0

Use the coin  or  keys to select the correct denomination for counting.

Place the scoop/cup of the selected coins on the tray; the Cashmaster will “beep” and the display will show the value of the coin and the number of coins in the scoop/cup:

↑+	19.01.2009	10.15
1c		X 40
Coins		
USD		0.40
Total		0.40


If **Auto Add is on**, The Cashmaster will automatically update the totals, and “beep” to confirm the add. Remove the cup from the tray and advance to the next denomination in the sequence.

If **Auto Add is off**, leave cup on the tray and press  to add to the total,

the Cashmaster will “beep” to confirm the value has been added to totals. Remove the cup from the tray and advance to the next denomination in the sequence.

Note: If bank mode is on, the bank amount will decrease as more money is counted, this will be displayed at the bottom of the screen. Once the bank amount has been reached your Cashmaster will signal with a “double beep”. The screen will show the total amount for the day and the bank value will be taken into account.

Rolled Coins

Press the  key until the following is displayed.

↑↑ 19.01.2009 10.15	
Rolls	
EUR	0
Total	0

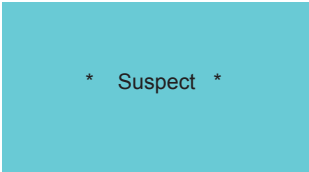
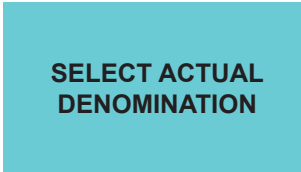
Place a roll of coins on the tray. If the roll is full the Cashmaster recognizes the weight. The denomination, together with the value, is shown on the display. *For typical Roll quantities see page 23.*

For certain denominations of rolls the display will show:


(2) Possible Results

You are required to select the denomination of the roll which is on the Cashmaster using the coin  or  keys. Press the  key to accept the value and add this to the total.

If the machine does not recognize the weight as a full roll the following will be displayed.


	then	
--	------	--

You are required to select the denomination of the roll which is on the Cashmaster using the coin  or  keys. Press the  key to accept the value and add this to the total.

To exit this mode press the  key.



Counting

Learning - Bills Only


Ensure that the display indicates bill counting mode. Press bill  to select loose bill mode.

All Cashmaster machines are calibrated at the factory to the average bill weights of the enabled currency. As bill weights vary slightly depending on age and usage, the following should be completed on receipt of your new machine.

(Please ensure Auto Add/Scroll has been switched off before beginning “Learning” see page 12 and 13.)

1. Press bill  or  until you reach the bill denomination required.
2. Place 8 -10 bills of the chosen denomination on the tray.
3. When the Cashmaster “beeps” add some more bills.
4. Remove all bills from the tray.
5. Repeat steps 2 - 4 several times each time increasing the number you apply in one slice. After repeating a few times you will be able to apply 25 - 30 bills in one go.


If the display shows :





Too many
Remove Some

remove a few until you see a valid reading, then continue.

Counting Loose Bills

Press the bill  key until the following is displayed.

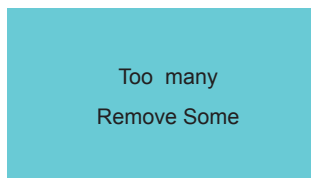
↑↑	19.01.2009	10.15
\$1		
Bills		
USD		0
Total		0

Use the bill  or  keys to select the correct denomination for counting.



Place bills of the selected denomination on the tray. Bills should be applied in slices of up to 30 bills at a time.

↑↑	19.01.2009	10.15
\$1		X 50
Bills		
USD		50.00
Total		50.00

The device is constantly learning, if too many bills are applied this message will be displayed.




Simply remove a few bills until the message disappears, then continue adding bills to those already on the tray.



Repeat above steps for each denomination of bill. To skip a denomination, press bill  or  key.

Counting

Counting Strapped Bills

The Cashmaster will count strapped bills including; bundles and Clips. Select Strapped Bills by pressing the bill  key.

↑+	19.01.2009	10.15
\$1		
Bundles		
USD		0
Total		0

If the denomination is not the one you want, press bill  or  until you reach the correct one.

Place the strapped bills on the tray. The Cashmaster accepts bundles of \$1, \$2, \$5, \$10, \$20, \$50, and \$100.

If the strapped bills are good, its value is displayed:


↑+	19.01.2009	10.15
\$1		X 50
Bundles		
USD		50.00
Total		50.00

Repeat above steps for all strapped bills to be counted.

If a strapped bundle is suspect, the display will show :

Too many
Remove Some

You must open the strapped bundle and count the bills in loose bill mode.

To return to loose bill counting, press the bill  key.


Adding

To add a value, currently on the display to the total, press the  key.

Auto Adding/Scrolling

For Auto Adding and Auto Scrolling see page 12 and 13.




Subtracting

To subtract the last value added to the total, press the  key while the value is still being displayed and the money is still on the machine.

Subtotals

To find out the subtotal of any denomination select the denomination required. The display will show the subtotal for the denomination shown and the number of pieces.


Clearing Sub-Totals

Select the denomination to be cleared by using  and  keys then press the  key.

Clearing Totals

Press and hold the  key until screen prompt shows “Press C key again to confirm”. To clear the totals now press the  key again. To cancel clearing, press any other key.

Printing

Providing a printer is connected, print the totals by pressing the  key.

Note: When using the printer it is always advisable to operate the machine with the mains adapter connected.

Grams Mode

Grams Mode

Grams Mode can be used to :

1. Weigh and/or directly compare bundles of bills.
2. Check that the scale is weighing correctly by applying a weight known to be accurate.


To enter Grams Mode :

Press  and  at the same time.

The display will show :



0.0g
Grams Mode

If the Cashmaster drifts from 0.0g when the tray is empty, press  to reset scale to zero.

To exit Grams Mode and return to normal operation :


Press  and  at the same time.

*Note: The maximum weight the Cashmaster can weigh is 1.5kg.
Do not put any weight above this on the Cashmaster.*

Mode	Message	Description
Coins		
Loose/ Rolled	Too much weight on scale	There is too much weight on the scale, simply remove some. The Cashmaster will weigh up to a maximum of 1.5kg.
Roll	* Suspect *	Roll applied is suspect. User may leave roll on tray and select the correct denomination for the actual roll amount.
Bills		
Loose bill counting	Press On/Off Key To re-tare scale	Cashmaster has drifted from zero (usually due to draught or vibration). Ensure the tray is empty, then press on/off key.
Loose bill counting	Please remove scoop/cup from scale	User has selected a bill denomination while the cup is still on the tray. Remove the scoop/cup.
Loose bill counting	Too many Remove some	Bills should be applied in amounts of up to 30 at a time. Simply remove a few bills until the message disappears then continue counting.
Strapped	* Suspect *	Bundle applied is suspect. User must split bundle and count in loose bill mode.
Misc		
	High vibration lockout	Check that the Cashmaster is placed on a level surface and away from draughts (e.g. air conditioning or fan).
	Battery low	Plug machine into power supply to recharge battery.
	Print timeout	Ensure that printer is switched on and properly connected to the scale before retrying.
	Scale is below minimum weight!	Indicates that the tray has not been placed correctly. Ensure tray is pushed firmly into the Cashmaster.

FAQ's

How do I clear sub totals?

Select the desired denomination and press  key once.



How do I clear grand totals for one register?

From the count screen hold down the  key until the confirmation is displayed. Press the  key again to confirm and clear.

How do I clear grand totals for all registers?

From the main screen hold down the  key until the confirmation is displayed. Press the  key again to confirm and clear.




How do I switch currencies?

Press both   keys simultaneously to scroll through multicurrency options, stopping at the desired currency.

How do I access/leave Grams Mode?

Press simultaneously the  key and the  key.

How do I update the firmware?

1. Ensure that the machine is turned off.
2. Remove cover located to the left underneath the machine.
3. Insert the SD card in slot marked "SD-CARD".
4. Connect the machine to the power adapter.
5. Press and hold down the  key for approximately 10 seconds
6. The serial number will be displayed.
7. Press the   keys simultaneously and the update will commence, please allow up to 2 minutes for prompt to remove the SD card.
8. Remove the SD card.

The SUSPECT ROLL message displayed

Roll applied has a suspect weight – select the correct denomination by using the arrow keys.





What is the maximum weight the machine can weigh?

1.5kg.

What do I do if my printer does not work?

1. Ensure printer is connected to machine
2. Ensure printer has power
3. Ensure printer is loaded with paper
4. Ensure paper grip lever is in downward position

How do I change the contrast on the screen?

Press the  and  keys simultaneously and press either  or  to increase or decrease contrast respectively.

What are the typical “full” Strapped/Rolled quantities?

Please see Typical Quantity Guide.

For all other problems or issues contact our Customer Support (toll free) on:

1 - 877 - CASHMAS

Technical Specification

Cashmaster Sigma 170 Specification

Weight	1.2kg
Dimension	162mm (W) x 188mm (H) x 282mm (D)
Load Capacity	1.5kg
Power Supply	Mains adapter 12V 2.5A
Power Indication LED red:	Powered from mains, battery charging
LED Green:	Powered from mains, battery fully charged
LED flashing red/green:	Very low battery and charging
LED off:	Power from battery only
Battery Type	LiPo 7.4V 1250mAh



Customer support (toll free): 1- 877- CASHMAS

@ serviceusa@cashmaster.com



www.cashmaster.com

**For all Customer Support/Warranty issues please contact our Customer support
(toll free) on: 1 - 877 - CASHMAS**

Declaration of Conformity



EC Declaration of Conformity

Cashmaster Sigma models manufactured in Scotland, Rosyth are in conformity with the provisions of the following European Directives:

89/336 and 93/68/EEC Electromagnetic Compatibility Directive
73/23 and 93/68 /EEC Low Voltage Directive

FCC Compliance Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from the one which the receiver is connected to.
- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

Approvals



Complies to
EU Directive,
2002/95/EC

RoHS
2002/95/EC

Complies with
EU Directive
2002/96/EC
on the restriction
of hazardous
substance
in electrical
& electronic
equipment

Signed for Cashmaster Ltd

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Technical Director



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Notes



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